

know to construct sophisticated, fully autonomous robots that can be programmed from your computer. Fully updated with the latest technologies and techniques, Robot Builder's Bonanza, Fourth Edition includes step-by-step plans that take you from building basic motorized platforms to giving the machine a brain--and teaching it to walk, talk, and obey commands. This robot builder's paradise is packed with more than 100 affordable projects, including 10 completely new robot designs. The projects are modular and can be combined to create a variety of highly intelligent and workable robots of all shapes and sizes. Mix and match the projects to develop your own unique creations. The only limit is your imagination! Robot Builder's Bonanza, Fourth Edition covers: Parts, materials, and tools Building motorized wooden, plastic, and metal platforms Rapid prototyping methods Drafting bots with computer-aided design Constructing high-tech robots from toys Building bots from found parts Power, motors, and locomotion Robots with wheels, tracks, and legs Constructing robotic arms and grippers Robot electronics and circuit making Computers and electronic control Microcontrollers--Arduino, PICAXE, and the BASIC stamp Remote control systems Sensors, navigation, and visual feedback Robot vision via proximity, light, and distance New! FREE online content at: www.robotoid.com My First Robot tutorial lessons Project parts finder Animated, interactive learning tools How-to videos, robot e-plans, bonus articles, links, and more Plus, go to: www.mhprofessional.com/rbb4 for: Downloadable programs RBB app notes Bonus chapters Make Great Stuff! TAB, an imprint of McGraw-Hill Professional, is a leading publisher of DIY technology books for makers, hackers, and electronics hobbyists.

Encyclopedia of Electronic Components Volume 2 Oct 01 2022 Want to know how to use an electronic component? This second book of a three-volume set includes key information on electronics parts for your projects--complete with photographs, schematics, and diagrams. You'll learn what each one does, how it works, why it's useful, and what variants exist. No matter how much you know about electronics, you'll find fascinating details you've never come across before. Perfect for teachers, hobbyists, engineers, and students of all ages, this reference puts reliable, fact-checked information right at your fingertips--whether you're refreshing your memory or exploring a component for the first time. Beginners will quickly grasp important concepts, and more experienced users will find the specific details their projects require. Volume 2 covers signal processing, including LEDs, LCDs, audio, thyristors, digital logic, and amplification. Unique: the first and only encyclopedia set on electronic components, distilled into three separate volumes Incredibly detailed: includes information distilled from hundreds of sources Easy to browse: parts are clearly organized by component type Authoritative: fact-checked by expert advisors to ensure that the information is both current and accurate Reliable: a more consistent source of information than online sources, product datasheets, and manufacturer's tutorials Instructive: each component description provides details about substitutions, common problems, and workarounds Comprehensive: Volume 1 covers power, electromagnetism, and discrete semiconductors; Volume 2 includes LEDs, LCDs, audio, thyristors, digital logic, and amplification; Volume 3 covers a range of sensing devices.

PIC Microcontroller Projects in C Jul 30 2022 Extensively revised and updated to encompass the latest developments in the PIC 18FXXX series, this book demonstrates how to develop a range of microcontroller applications through a project-based approach. After giving an introduction to programming in C using the popular mikroC Pro for PIC and MPLAB XC8 languages, this book describes the project development cycle in full. The book walks you through fully tried and tested hands-on projects, including many new, advanced topics such as Ethernet programming, digital signal processing, and RFid technology. This book is ideal for engineers, technicians, hobbyists and students who have knowledge of the basic principles of PIC microcontrollers and want to develop more advanced applications using the PIC18F series. This book Includes over fifty projects which are divided into three categories: Basic, Intermediate, and Advanced. New projects in this edition: Logic probe Custom LCD font design Hi/Lo game Generating various waveforms in real-time Ultrasonic height measurement Frequency counter Reaction timer GPS projects Closed-loop ON/OFF temperature control Bluetooth projects (master and slave) RFid projects Clock using Real-time-clock (RTC) chip RTC alarm project Graphics LCD (GLCD) projects Barometer+thermometer+altimeter project Plotting temperature on GLCD Ethernet web browser based control Ethernet UDP based control Digital signal processing (Low Pass Filter design) Automotive LIN bus project Automotive CAN bus project Multitasking projects (using both cooperative and Round-robin scheduling) Unipolar stepper motor projects Bipolar stepper motor projects Closed-loop ON/OFF DC motor control A clear introduction to the PIC 18FXXX microcontroller's architecture Covers developing wireless and sensor network applications, SD card projects, and multi-tasking; all demonstrated with the block and circuit diagram, program description in PDL, program listing, and program description Includes more than 50 basic, intermediate, and advanced projects

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